

## About an exercise on modular multiplication

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The following exercise was added to the second edition of Volume 2 of *The Art of Computer Programming* in August 1995:

**Exercise 3.2.1.1–3.** Many computers do not provide the ability to divide a two-word number by a one-word number; they provide only operations on single-word numbers, such as  $\text{himult}(x, y) = \lfloor xy/w \rfloor$  and  $\text{lomult}(x, y) = xy \bmod w$ , when  $x$  and  $y$  are nonnegative integers less than the word size  $w$ . Explain how to evaluate  $ax \bmod m$  in terms of  $\text{himult}$  and  $\text{lomult}$ , assuming that  $0 \leq a, x < m < w$  and that  $m \perp w$ . You may use precomputed constants that depend on  $a$ ,  $m$ , and  $w$ .

Knuth provides the following answer: “Let  $a' = aw \bmod m$ , and let  $m'$  be such that  $mm' \equiv 1 \pmod{w}$ . Set  $y \leftarrow \text{lomult}(a', x)$ ,  $z \leftarrow \text{himult}(a', x)$ ,  $t \leftarrow \text{lomult}(m', y)$ ,  $u \leftarrow \text{himult}(m, t)$ . Then we have  $mt \equiv a'x \pmod{w}$ , hence  $a'x - mt = (z - u)w$ , hence  $ax \equiv z - u \pmod{m}$ ; it follows that  $ax \bmod m = z - u + [z < u]m$ .”

I will try to give some motivation for his answer (though ultimately like much of math it involves magic that one just gets used to). We want to find  $ax \bmod m$ , but it is costly to divide by  $m$ . The only affordable division operation we have is division by  $w$  via the  $\text{himult}$  operation. As such, we try the multiplication-by-one trick, which gives

$$ax \bmod m = \left(ax \cdot \frac{w}{w}\right) \bmod m = \frac{(aw)x}{w} \bmod m = \frac{a'x}{w} \bmod m,$$

where  $a' := aw \bmod m$ . (To be precise, we are multiplying by the inverse  $w^{-1}$  modulo  $m$ , which is justified as  $m \perp w$ .)

Since  $m \perp w$ , we have

$$\frac{a'x}{w} \equiv \frac{a'x - mt}{w} \pmod{m}$$

for any integer  $t$ . Thus, if we can choose  $0 \leq t < w$  such that

$$-m \leq \frac{a'x - mt}{w} < m \quad \text{and} \quad a'x \equiv mt \pmod{w}, \quad (*)$$

we would be done, since we would then have

$$ax \bmod m = \frac{a'x - mt}{w} + [a'x < mt]m = \left\lfloor \frac{a'x}{w} \right\rfloor - \left\lfloor \frac{mt}{w} \right\rfloor + [a'x < mt]m.$$

Now  $a'x = wz + y$  where  $z \leftarrow \text{himult}(a', x)$  and  $y \leftarrow \text{lomult}(a', x)$ , so  $a'x \equiv y \pmod{w}$ . Thus our choice of  $t$  must satisfy  $mt \equiv y \pmod{w}$ , which leads us to set  $t \leftarrow \text{lomult}(m', y)$  where  $m'$  is such that  $mm' \equiv 1 \pmod{w}$ . One can then check that  $(*)$  holds; setting  $u \leftarrow \text{himult}(m, t)$ , we conclude that

$$ax \bmod m = z - u + [z < u]m.$$

Here we are actually dividing by  $w$  in the rationals rather than multiplying by the inverse  $w^{-1}$  modulo  $m$ ; this is fine precisely since  $a'x \equiv mt \pmod{w}$ .

**Remarks.** The ideas in this exercise lead to [Montgomery multiplication](#), where one works with the Montgomery forms  $xw \bmod m$  of residue classes  $x \bmod m$  instead of working with  $x \bmod m$ . See Peter L. Montgomery, *Mathematics of Computation* **44** (1985), 519–521, [doi:10.1090/S0025-5718-1985-0777282-X](#).

For an overview of modern algorithms for modular multiplication, see Section 2.4 of Richard P. Brent and Paul Zimmermann, *Modern Computer Arithmetic* (Cambridge University Press, 2010). A near-final draft is available online at <https://members.loria.fr/PZimmermann/mca/mca-cup-0.5.9.pdf>.

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